

Availability	July 3–27, 2017
Duration	4 weeks
Participation fee	950 EUR – register till 1 June 2017
Deadline	1 June 2017
Group size	Up to 30
Accommodation	200–250 EUR /month (upon request)
Personal expenses	250-300 EUR/month
	Duration Participation fee Deadline Group size Accommodation

Upon completion of the course the certificate will be issued together with the transcript of 10.5 ECTS



In case any questions regarding registration and organisational issues occur, we will be happy to answer:

Foundation Course Unit Riga Technical University

1 Kalku Street, Room 312, Riga LV-1658, Latvia

Head of Foundation Course Unit

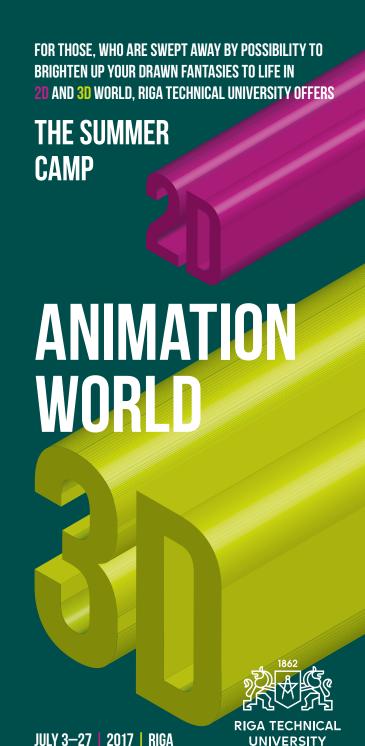
Ms Natalja Muracova

Phone: +371 29217056 natalja.muracova@rtu.lv

Project Coordinator

Mr Arturs Lusis

Phone: +371 67089036 arturs.lusis@rtu.lv



THE SUMMER SCHOOL IS AN INTRODUCTION TO THE ENTIRE **PROCESS OF ANIMATION:** DRAWING SESSIONS, **CHARACTER DESIGN, CINEMATIC** STORYTELLING, OBJECT **ANIMATION, OPPORTUNITY TO WORK WITH EDITING, SPACE,** TIMING, CUT-OUT AND STOP **MOTION, INTERACTION AND 3D MODELLING PROGRAMMES** IT COMBINES THE CREATIVE AND TECHNICAL ASPECTS OF **2D AND 3D ANIMATION WITH INFORMATION ABOUT TODAY'S ANIMATION INDUSTRY.**

ACADEMIC OBJECTIVES

- Increase students' knowledge of the entire process of animation and visual narrative.
- Improve the students' knowledge, practical skills and techniques in editing and production techniques of animation.
- Identify the basic principles of traditional animations and generate a short 2D animated film.
- Create traditional and simple animation and then re-create it in 3D world.
- Give and insight into modern trends of animation (world examples of animation).

DURATION, FREQUENCY

The professors from Riga Technical University (Latvia), guest lectures and specialists from the field will provide the latest techniques of animation industry. Classes will run from Monday through Friday, 6 hours per day including morning sessions from 9.00 to 12.00 and afternoon sessions from 13.00 to 16.00.

Lectures, field trips to the companies involved in production of animation, movies etc. and institutions, discussions, student presentations, exams and other activities are considered as a part of the academic program (6 hours per day). An additional academic workload outside the class for individual studies and research as well as group works is a part of the summer school as well. (Precise amount of hours shall be confirmed).

Students will be able to sign-up for cultural and social activities for the weekends before arriving to Riga Technical University. The following activities will be included in the program:

• Riga city tour

The following activities for additional fee can be offered:

- Jurmala city tour
- Latvian castle and manor visit
- A boat trip into the Riga Bay
- Sigulda city tour

METHODOLOGY AND APPROACH TO LEARNING PROCESS

The Summer School "Animation World" will be delivered in the form of workshops and lectures, studio projects, individual and group work (discussions, critiques). Field trips on animation and movie production companies as well as places of interest that inspire professional animators will be organized within the study programme of the Summer School.

SAMPLE SUBJECTS COVERED

- Introduction to Colour Image Processing
- 3D Graphics Modelling and Animation Basics
- Fundamentals of Computer Graphics and Image Processing
- Application of 3D Studio, Corel Draw and Photoshop Graphics Packages
- 3D Graphics in Windows
- Multimedia Technologies

WHAT IS INCLUDED

- Tuition
- Course Materials
- Field Trips
- Riga Sightseeing Tour

WHAT IS NOT INCLUDED

- Airfare
- Accommodation
- · Meals / Food
- Personal Expenses
- Additional Sightseeing Activities

FEATURES

- The Summer School is completely in English.
- Applicants should have relevant computer skills.
- Accommodation in RTU Hostel: 3 bedroom flats with double occupancy in each room.

